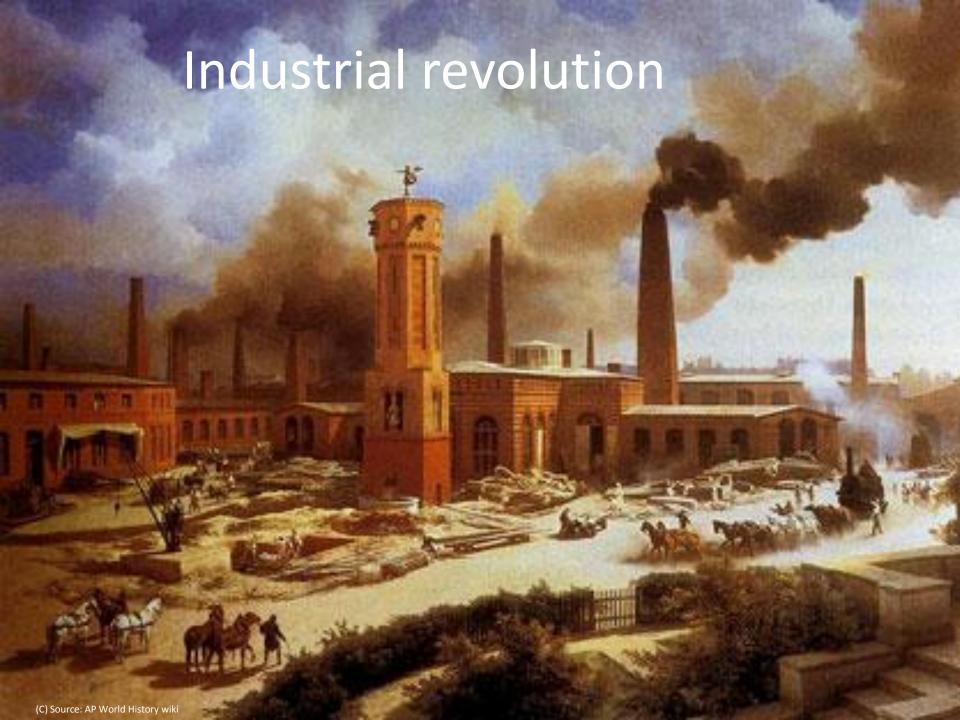
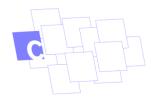


To boldy go... ISV to SaaS

Richard Hall | Chief Executive, CloudOrigin





Cloud - a new business model

No single definition (and may never be)

Not about technology per se

Rather a fundamental and inevitable change in the IT business model, supplier landscape and consumer approach



Cloud with a capital C =

- A public utility delivering dynamic computing fabric with fully automated provision
- Scalable up and down on demand
- Supports metering, 'pay per use' billing
 - Amongst other commercial models
- Underlying hardware, functions and administration transparent to users
- A commoditised service under continuous pressure to innovate and compete on functionality, quality and cost
- Neutral platform supporting other providers





Once an assault on Everest...







Cultural shifts

From software engineering... Package approach

To embrace service delivery... Operational discipline

From a release cycle to continuous evolution





Traditional ISV problems

- Cost of sales and marketing
- Time to sale
- Revenue recognition hurdles with deployment
- Shelf-ware / Version lag / Support burden
- Integration and administration challenges
- Professional services bottleneck
- Enterprise license trap
- Difficult to plan successful exit strategy





Opportunities

- New channels to market, global scale
- World-class infrastructure on tap
- Zero time to revenue recognition?
- Instant deployment of new releases
- Array of partnership opportunities ('Sockets')
- Immediate credibility from public cloud platform
- Integration burdens eased
- Ability to test at scale easily and cheaply
- Potential for entirely new offerings / price points
- Leverage cloud infrastructure to reduce your own costs



Threats

- Brand new competitors 'zero to hero'
- Customer resistance to traditional licensing and deployment models
- Investor scepticism without credible cloud strategy
- New software engineering and design approaches required – skills shortage
- Move to variable and unpredictable revenue
- Volatile IT supply-chain landscape

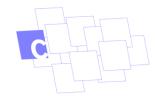




New marketplace predictions

Traditional channels will dwindle

- From 2009
- Many significant players will disappear
- Competitive position in market easily eroded
- Rise of platform-plays enforce standards
- A few key public cloud 'stacks' left standing, surrounded by huge number of satellite offerings
- Private 'walled gardens' may drive hard bargains to allow entry



Enterprise expectations

- Cloud friendly architecture
- Instrumentation (precise controls in cloud)
- Flexibility (hybrid models, licensing, T&Cs)
- Integration path
- Clarity on data ownership and portability
- Roadmap
- Scalability, concurrency, multi-tenancy
- Testing
- Compliance





Acquire (or be acquired)

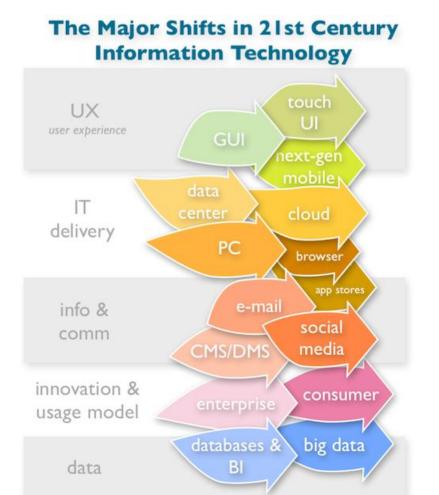
- Re-architect for a cloud pattern then
 - Roll your own deploy a mini-cloud
 - Shoulders of giants jump on board a major provider (Amazon, Google, Microsoft etc)
 - Modular approach join an existing stack (Force.com model)
 - Ikea approach be 'private-' and 'government-' cloud friendly, "let them come and they will build..."

Sit and wait for the storm to pass...





New challenges... 2012 onwards



From http://zdnet.com/blog/hinchcliffe on @Net

Cloud is the dominant future business model

Convergence of these shifts will influence each other



(C) ZDNet 2011















Core Enterprise

- Controlled perimeter and users
- Quarantine and restriction of devices
- •Glacial pace of change, strict lifecycles
- Predictable volumes and growth
- Presumption of security, privacy, compliance
- Users as captives





Web

- Unknown and unpredictable users
- Bring your own devices, but may not work well
- Zero day rollout
- Huge volatility with bursts and slumps
- Spectrum of security and privacy, use at own risk
- Users as eyeballs or transactions





- Controlled perimeter and users
- Need to support shiny new gadgets
- Cyclical, fashion driven, disposable
- •Waves of growth, tribal behaviour, long tails
- •Ignorance of security and privacy, "Just do it"
- Users are empowered consumers

Consumer IT





- High user intimacy and degree of predictability
- Support major platform plays but highly political
- Rapid innovation but risk backlash
- Explosive growth and bidirectional volumes
- Forfeit privacy for cool, free stuff
- Users are not the customers... Ad driven

Social networks





Web re Enterprise Software as a Service Known and anonymous users and transactions Controlled core platform linked to many other stacks Rapid innovation subject to change management •Long term growth trends with huge swings along the way Security and privacy responsibilities but restricted influence •Paying customers, itinerant users and unknown drivers •High quality of service expectations at little or no cost Social network and mobile end points **Consumer IT** Social networks







Richard Hall FBCS, FIOD

- Founded CloudOrigin in 2009 to foster enterprise cloud computing adoption with advice, tools and research currently working with many leading ISVs, Software as a Service providers, end users and investors
- Over twenty years in software and services including:
 - First UK CTO and Marketing Director of Avanade (Microsoft and Accenture global joint venture) and Acting General Manager
 - Fellow of Institute of Directors, Fellow of BCS (Chartered Institute of IT)
 - Member of industry forums including BCS Elite, CIO Connect, CW 500
 - Previous venture capital funding from Intel and Kennet Partners
 - Worked across government, health, police, wholesale finance, retail, media, telco, pharmaceuticals, energy, automotive and utilities sectors
 - Private equity experience over last decade in interim and turnaround, performance improvement, due diligence, mentoring and strategy work with Advent, CVC, Darwin, General Atlantic, Hellman & Friedman, Montagu and Warburg Pincus amongst many

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